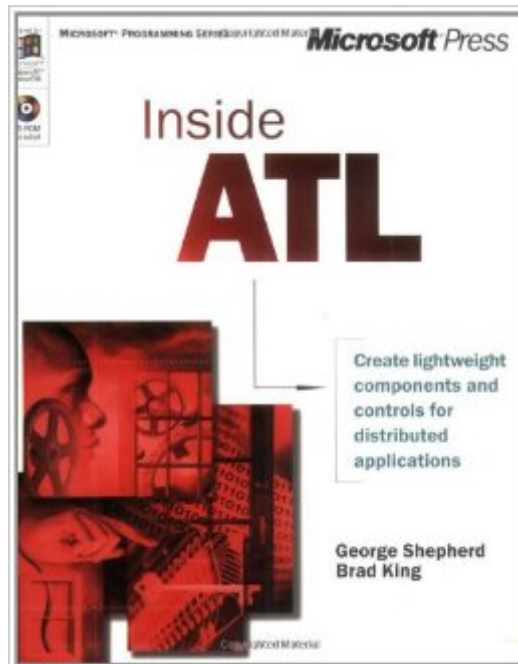


The book was found

# Inside ATL (Programming Languages/C)



## Synopsis

Early Chapters give an overview of COM and the use of ATL to develop components, controls, and document objects. Subsequent chapters analyze the key design considerations and explore specific programming techniques for such projects as tear-off interfaces, out-of-proc servers, and applications. Concluding chapters cover debugging and more advanced topics. Finally, the enclosed CD-ROM supplies programmers with the book's sample code as well as abundant sample controls and components. ATL can help software development professionals accomplish more and be more productive. "Inside ATL" shows them how.

## Book Information

Series: Programming Languages/C

Paperback: 550 pages

Publisher: Microsoft Press (July 1, 1999)

Language: English

ISBN-10: 1572318589

ISBN-13: 978-1572318588

Product Dimensions: 7.4 x 1.3 x 9.1 inches

Shipping Weight: 2 pounds

Average Customer Review: 3.0 out of 5 stars [See all reviews](#) (25 customer reviews)

Best Sellers Rank: #3,760,121 in Books (See Top 100 in Books) #40 in [Books > Computers & Technology > Programming > APIs & Operating Environments > COM, DCOM & ATL](#) #101 in [Books > Computers & Technology > Programming > Languages & Tools > C & C++ > Visual C++](#) #1385 in [Books > Computers & Technology > Programming > Languages & Tools > C & C++ > C++](#)

## Customer Reviews

Excellent book for readers yearning a stronger understanding of ATL and COM. The author does a concise job of explaining some of the more difficult or less well understood aspects of COM - APARTMENTS and THREADS. Apartments and threads, in most other COM books are often inadequate and rushed - not this book. The level of detail to apartments and threads can easily make this book worth buying all together, not to say, that the rest of the book isn't worth reading because it is. Although, they did a wonderful job of explaining threads and apartments this book isn't without its challenges. For example, to understand many of the code samples you must have some Windows 32 programming experience or be familiar with some of the Win32 API calls and libraries.

Make sure you have a Windows 32 programming book as reference (e.g. Advanced Windows by Jeffrey Richter). Furthermore, I can understand how some readers may be intimidated by this book because they might not be as comfortable working with C++, templates, macros and the Win32 API...typical in most hardcore COM books I have read. However, don't let that stop you from reading this book. Just make sure that you purchase the necessary reference books to bring yourself up to speed. So, if you want to understand the internals of "ATL" and "COM", do yourself a favor and buy this book. It should have an excellent shelf life, unlike some of the other COM books I've purchased, such as "Beginning ATL COM" from Wrox (save your money on this book).

[Download to continue reading...](#)

Inside ATL (Programming Languages/C) IEC 61131-3: Programming Industrial Automation Systems: Concepts and Programming Languages, Requirements for Programming Systems, Decision-Making Aids The Languages of Tolkien's Middle-Earth: A Complete Guide to All Fourteen of the Languages Tolkien Invented Beginning ATL 3 Com Programming Beginning Atl Com Programming Professional ATL Com Programming Sams Teach Yourself ATL Programming in 21 Days COM+ Programming: A Practical Guide Using Visual C++ and ATL Masterminds of Programming: Conversations with the Creators of Major Programming Languages (Theory in Practice (O'Reilly)) Java: The Simple Guide to Learn Java Programming In No Time (Programming, Database, Java for dummies, coding books, java programming) (HTML, Javascript, Programming, Developers, Coding, CSS, PHP) (Volume 2) Developer's Workshop To COM And ATL 3.0 ATL COM Programmer's Reference Professional Com Applications With Atl ATL Server: High Performance C++ on .NET Creating Lightweight Components with ATL Applescript Language Guide (ATL) Special Edition Using Mfc and Atl Comparing and Assessing Programming Languages: Ada, C and Pascal (Prentice-Hall software series) Design of an Optimizing Compiler (Programming Languages) Implementing Programming Languages. an Introduction to Compilers and Interpreters (Texts in Computing)

[Dmca](#)